



Pavle Paunović

Front End Developer / JavaScript Developer

CONTACT

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 www.bit.ly/2UnXR3a

 **PORTFOLIO:**
www.pavlepaunovic.com

EDUCATION

Technical College Of Vocational Studies – Kragujevac
(<https://www.vts.edu.rs/>)

Qualification : Bachelor of Applied Science (B.A.Sc.) in Informatics/Computer Science

TECHNOLOGIES

- HTML5, CSS3 (+ SCSS, Bootstrap, BEM)
- JavaScript(+ ES6)
- TypeScript
- Node.js, Express.js, Bower, Gulp, Npm
- Vue.js, Vuex, JSX, Yarn, Webpack
- Angular 7, Jasmine, Kanban

PROFESSIONAL PROFILE

JavaScript Librarian experienced in building Single Page Web Applications. In past several years has worked on 7 commercial projects and over 15 personal web applications. Description of all the work can be found on my website.

Author of two programming books:

“Understanding Recursion - For Beginners - 2020 - “ - <https://bit.ly/2tvZxyt>

“Learn Basics Of Programming And JavaScript - FAST - 2019” - <https://bit.ly/39aaGUS>

PROFESSIONAL EXPERIENCE

Front End Developer || JavaScript Developer

4 IT LLC & Singleton Solutions || Kragujevac || **21.12.2018 - 1.5.2019**

- Rewritten parts of the www.ifolor.ch web application from Angular 1 to Angular 7+
- Used Kanban methodology with daily meetings on English with developers from Switzerland
- Worked in team of 5 people
- Wrote unit tests for all tasks and stories
- Worked independently on given tasks and stories
- Performed code reviews after team member completed a task

Technologies Used: HTML5, SCSS, Angular 7, Kanban, Jasmine.js, Karma, Webpack, TypeScript

Front End Developer || JavaScript Developer

CUBE Team || Belgrade || **1.10.2017 - 1.5.2018**

- Created dust off, the tool in Node.js that runs in console. shows all the git files that are not touched for the long period of time. After the tool was made, I was assigned to go over each of old files and improve code and minimize technical debt.
- Created another tool in Node.js that runs in console. The tool takes .txt file as the input and convert it in carefully formatted JSON file that is served to front end via Ajax. It feeds the Slider component in web application with JSON data (URL of picture, text etc)
- Worked in team of 4 people by utilizing **mob programming concept**. We worked on **www.company.guru**, big single page web application. We fixed bugs, implemented new features, and done many tasks and stories together. Mob programming is: one person program for 10 minutes while other persons in team guide him what to program.
- Doing QA after finishing the task, by testing git branch in every browser.
- Occasionally working remote
- Working independently on given tasks.
- **Constantly meeting deadlines. We published application two weeks before the deadline and we put extra features in it.**

Technologies Used: HTML5, SCSS, Vue.js, Vuex, JSX, TypeScript, Node.js, Git, BitBucket, Asana, Confluence, Slack, Webpack

Pavle Paunović

LANGUAGES

English (Intermediate)
Serbian(Native)

INTERESTS

- Writing books
- Guitar

EXPERIENCE CONTINUED...

Front End Developer - Internship

Cosmic Development || Belgrade || **1.4.2016 - 1.7.2016**

- Worked on Renter App in the team of 3 developers, web application which manage deals and housing by real estate agents
- Developed interface of application by using Angular and SCSS.
- Converted numerous PSD to HTML/CSS

Technologies used: HTML5, SCSS, Angular 1, Gulp, Bower, Node.js, BitBucket

Front End Developer || Full Stack JavaScript Developer - Internship

Bakson LTD || Belgrade || **1.8.2015 - 11.11.2015**

- Created Bakson HR, web application that manage employee vacation. Application has beautiful interface that was made with SCSS and Angular 1. On Back End I built API that gets data from MongoDB.
- Improved DevOpsTool, web application that follow progress of dev teams by fetching data from JIRA. I refactored whole code and implemented new features and tested all with Jasmine.js
- Worked on Technical Strategy, web application that show tasks that are assigned to Software Architects, what project they are assigned to, what projects are completed etc. I built programmed interface in cooperation with Designer and built API
- On all three applications I worked in team with UI Designer and Senior Software Developer.

Technologies used: HTML5, SCSS, JavaScript, Angular 1, Jasmine.js, Node.js, Express.js, MongoDB, Grunt, Bower, Git

PERSONAL PROJECTS

Note: All my personal projects can be run on my website

www.pavlepaunovic.com. They are built from period 2014-2020

- **Calendar** - Fully functional calendar in vanilla JavaScript.
- **Music Trainer** - Goal of this web app is to teach you music notes. Only requirement is to know basic (CDEFGAB) on your chosen instrument. Clicking on New Note or pressing space button will show note randomly on music staff. You can guess note either by using keyboard or by clicking
- **Slide Puzzle** - Slide puzzle game written in TypeScript. Solve it in less moves as possible. When the number is green, that means the number is in right position. Move pieces next to '-' box/piece.
- **Hangman** - Hangman game written in TypeScript. There are more than 600 words to guess and its responsive designed.
- **Guitar Fretboard Note Trainer** - Web application which helps to memorize notes on guitar fretboard, written in TypeScript
- **Piano Note Trainer** - Web application which helps to memorize notes on piano, written in TypeScript
- **Song Transcriber** - Web application which changes tempo of the song so musician can easily learn it